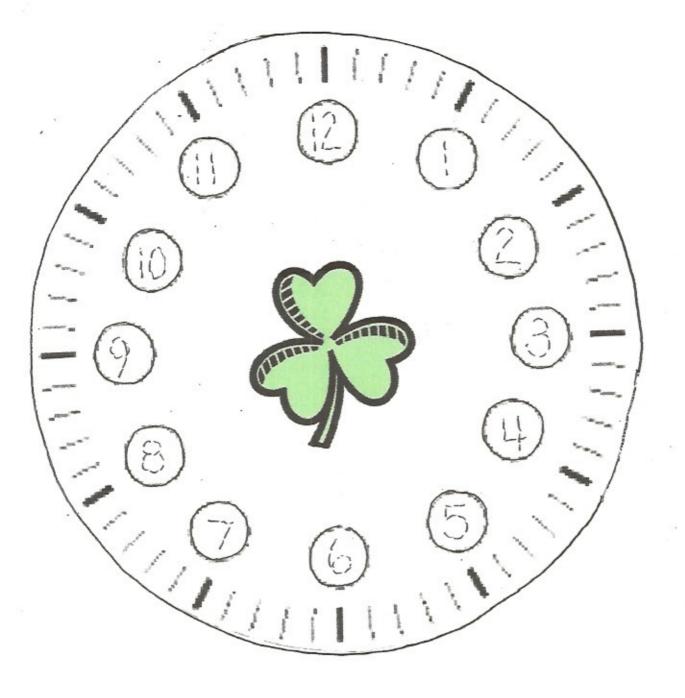




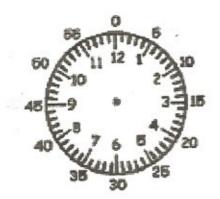
It's Shamrock Time: I Spy The Time Game

- Students cut out their clock and glue it to a circle of green construction paper.
- Using a protractor, teachers poke a hole in the center of students' clocks.
- 3. Children insert a brad and fasten a large and small paperclip to act as hands for the clock.
- 4. Teachers call on a quiet student to choose a time to the hour.
- 5. Students manipulate their clock hands to that time,
- 6. Trace the number and
- 7. Bingo dot the circle.
- 8. When they are done they raise their hand.
- The student who raised their hand first, and has the correct answer, gets to call out the next shamrock time.
- Play continues 'til all of the circles have been dabbed with the bingo dauber.
- Students can continue to use their clocks for whole group assessing of other times.



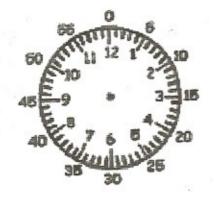
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Time for PRAISE!

did a great job with our clock activities today!



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