

Turkey Battle Directions

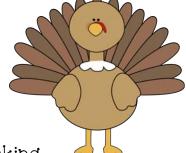
The real Battleship pencil-paper game, has been played in various forms since the 1930's. Milton Bradley made the first plastic pegboard version that is my personal favorite, in 1967. When computers became popular for gaming, visitors were able to play against the computer.

 If you want your students to play the real Battleship game as an independent computer center, then check out the Primary Grames site: <u>http://www.primarygames.com/puzzles/strategy/</u> <u>battleship/</u> Although there are many Online game sites, I think this one is very user friendly for elementary students.

Since all sorts of math skills are practiced while playing the game, I decided to adapt the concept for the classroom.

This quick, easy and fun Thanksgiving turkey game, will help students practice strategy, coordinated pairs, skip counting by 2s, 5s and 10s, as well as addition and tally marks.

Students choose a Pilgrim opponent. Their mission is to capture all of their rival's turkeys before they capture all of theirs.



Use file folders as a privacy screen so there's no peeking. Hidden behind the screen, Pilgrims position their turkeys on their "battle board". There are two different sizes to choose from. One is smaller and has two on a page for quick printing, the other is larger. Appropriate sized turkey tiles go with each one. Store each set of turkey tiles in their own Snack Baggie, and the turkey battle boards in a large Ziplock.



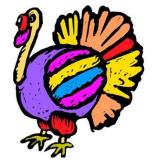
I've included a cute title page for the game, if you want to decorate your class set of file folders and then laminate them.

Younger children can simply try and capture turkeys and practice life skills needed to play games, as well as simple counting, number recognition 1–5, plus uppercase letter recognition from A–E

Older students can work on recording their hits via tally marks then adding up the point values of each hit by counting by 2s, 5s and 10s. A point poster is provided, that you can hang up to assist students with this.

I've included bomb cards that students can add if you want to give the game an extra twist and make it a bit more exciting. This can be another way for a Pilgrim to win the game. Here's how: Students get 3 bomb tiles to scatter on their battle board. If their Pilgrim opponent sets off all three land mines, then they have lost the game.

The battle board consists of 25 grids. There are 15 turkey tiles for students to place on their battle board. There are 5 turkey tiles for each point value (2-point turkey tiles, 5-point turkey tiles and five 10-point ones.)



I've provided a recording sheet for students to keep track of where they have guessed, as well as record via a tally mark which turkey they have captured.



Children decide how to win the game: Set a timer for 5-10 minutes: The Pilgrim who captures the most number of turkeys is the winner or the Pilgrim with the highest point value when they timer rings, is the winner.

In the original game of Battleship players call out "Hit!" "Miss!" and finally "You've sunk my battleship." In this

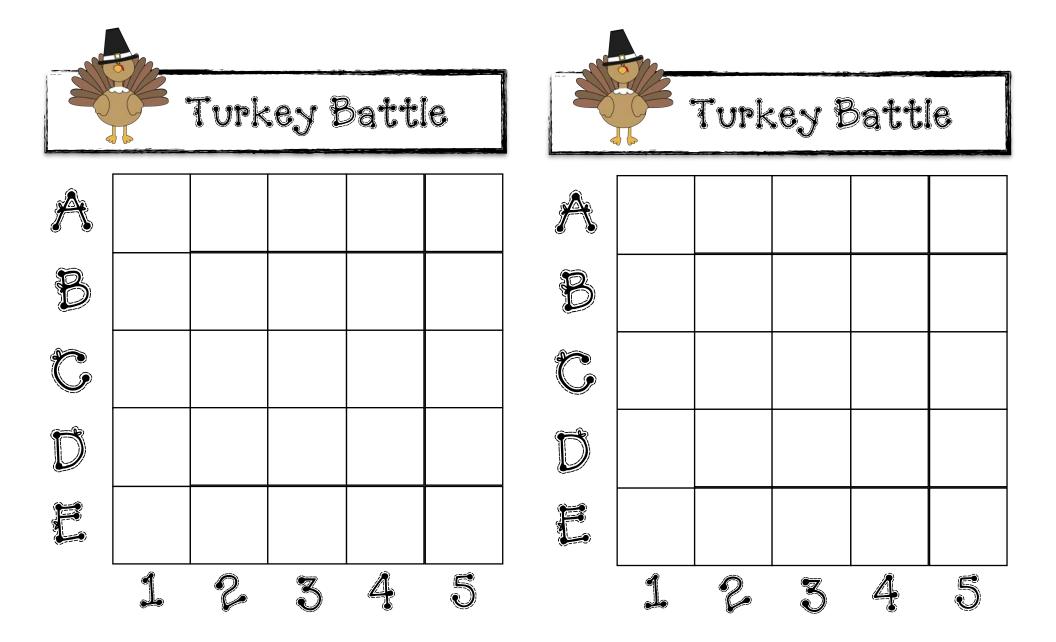
game students can call out "Gobble! Gobble!" for a missed guess, "Got it!" for a captured turkey and "Kaboom" if they hit one of the 3 bombs.

To play, students alternate turns and get only one guess to capture a turkey. The first Pilgrim calls out an ordered pair (i.e. A5) and his Pilgrim opponent informs them if they have captured a turkey and if so, its point value.

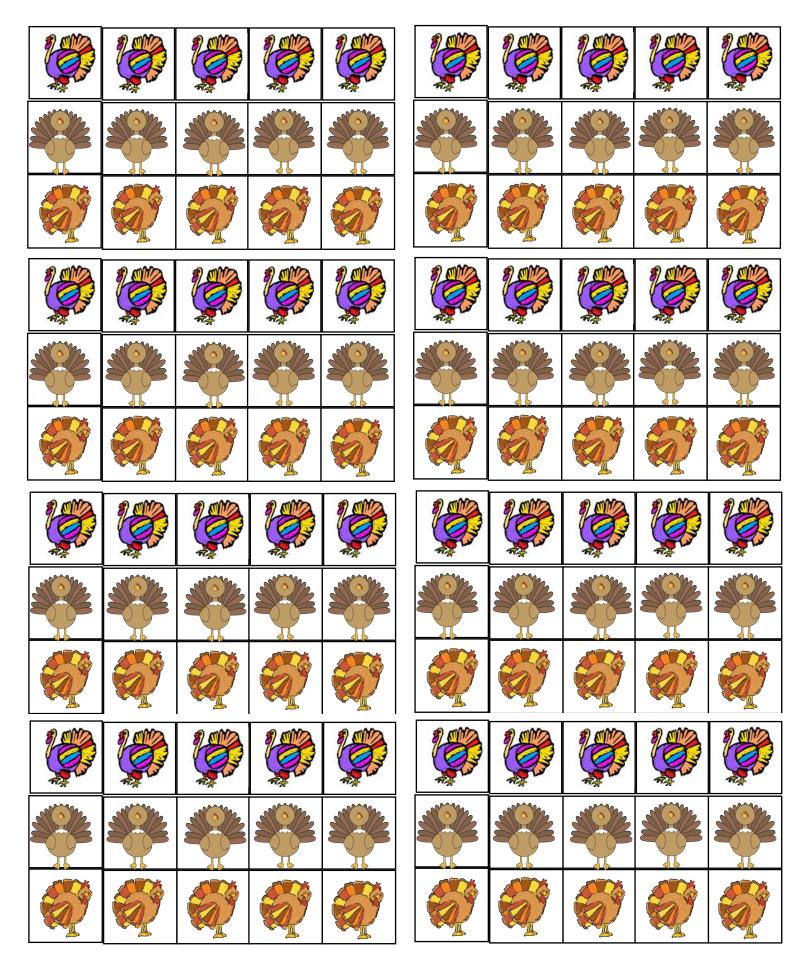
Pilgrims mark an X on their recording sheet of where they have guessed and make a tally mark on their paper in the appropriate point value place if they have captured a turkey.

When a turkey is captured, that child removes it from their battle board, so they know when all of their turkeys have been captured. So students don't lose the game pieces, have them put the captured turkey tiles back in their Snack Baggie.

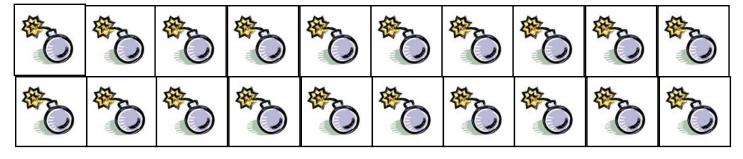
The game is done when the timer rings. The winner is determined by what your students chose prior to the start of the game. I've included certificates of praise that you can pass out. I find that this is a simple, yet effective way to build self-esteem and good sportsmanship.

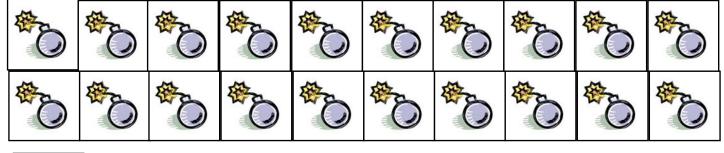


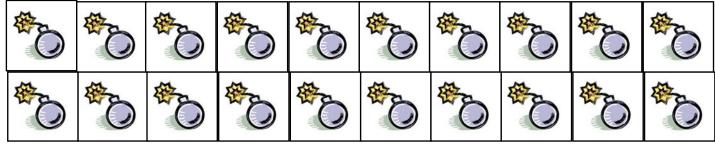
Print on card stock or white construction paper, laminate and trim. Students pick a partner, place a file folder up as a privacy screen between them and then place their turkey tiles on this playing board. Children take turns guessing where their opponents turkeys are hiding, playing the game like Battleship.

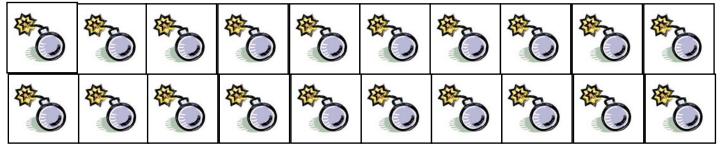


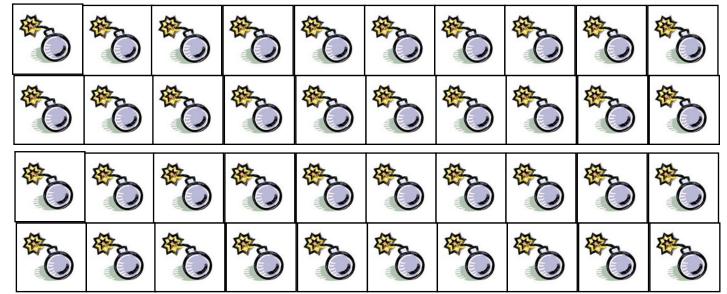
Print, trim and laminate. Students place on their "battle boards". Clip art by <u>mycutegraphics.com</u> (2nd turkey) <u>djinkers.com</u> 3rd turkey



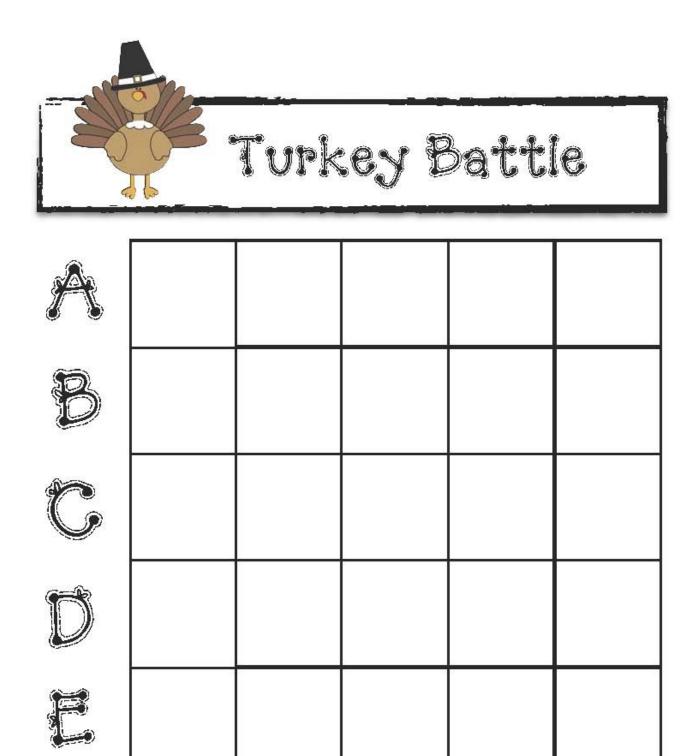




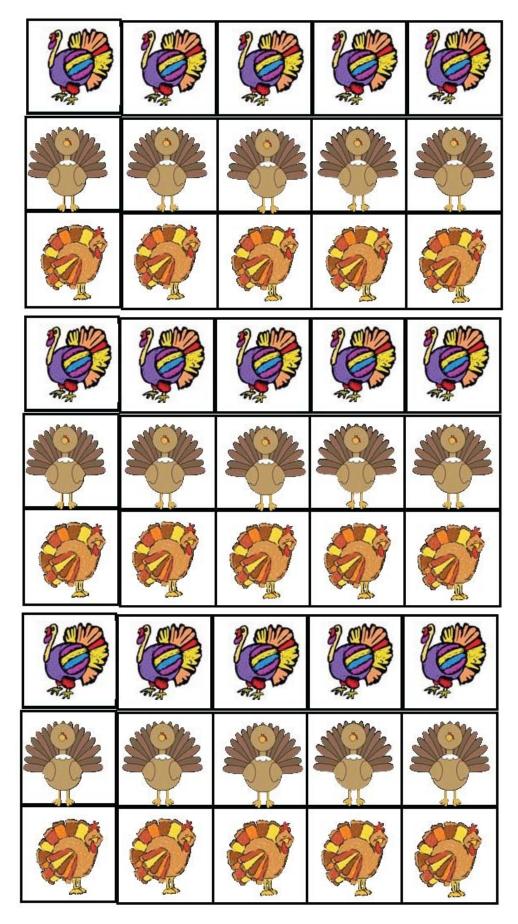




Use these Kaboom cards for the smaller battle boards. Each player gets 3. TeachWithMe.com

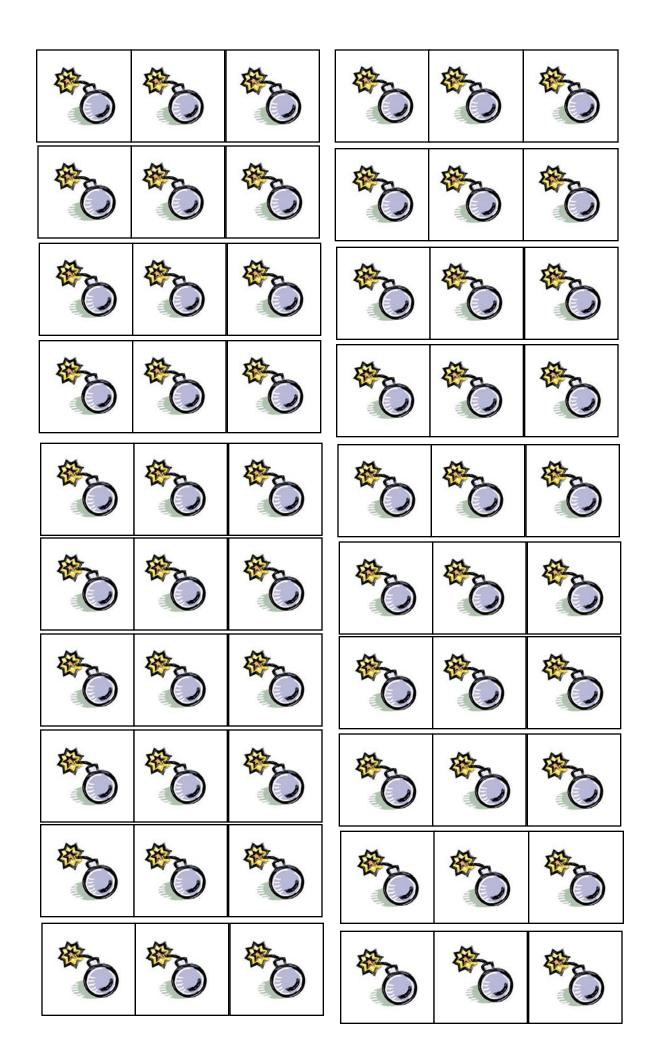


Use this pattern if you want bigger battle boards. <u>TeachWithMe.com</u> Clip art by <u>mycutegraphics.com</u>



Use these tiles for the bigger battle board. Print, laminate and trim.

Keep each set of turkey tiles in their own Snack Baggie.



Turkey Battle Recording Sheet

Name:

Tally Time: 10 point pumpkins:

Total number of points:

5 point pumpkins:

Total number of points:

2 point pumpkins:

Total number of points:

Grand Total:

