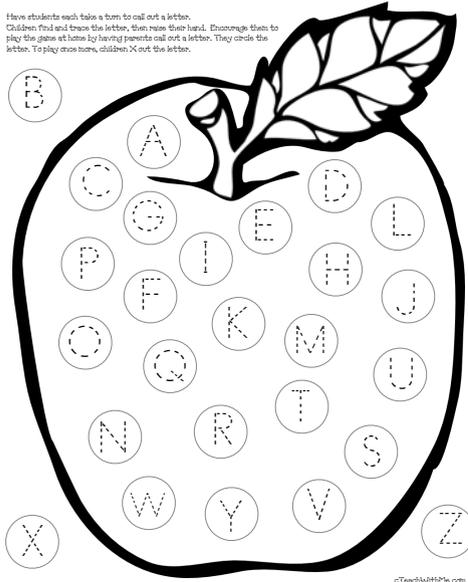


### I Spy A Letter!

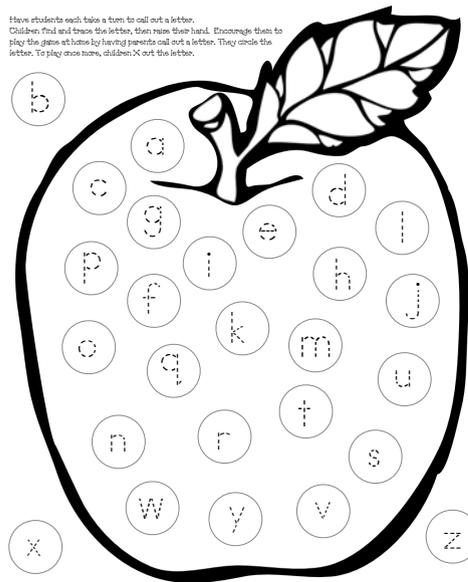
Have students each take a turn to call out a letter. Children find and trace the letter, then raise their hand. Encourage them to play the game at home by having parents call out a letter. They circle the letter. To play once more, children X out the letter.



©TeachWithaPin.com

### I Spy A Letter!

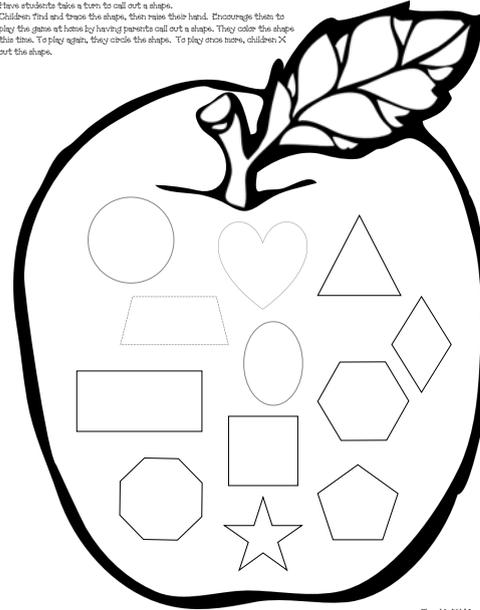
Have students each take a turn to call out a letter. Children find and trace the letter, then raise their hand. Encourage them to play the game at home by having parents call out a letter. They circle the letter. To play once more, children X out the letter.



©TeachWithaPin.com

### I Spy A Shape!

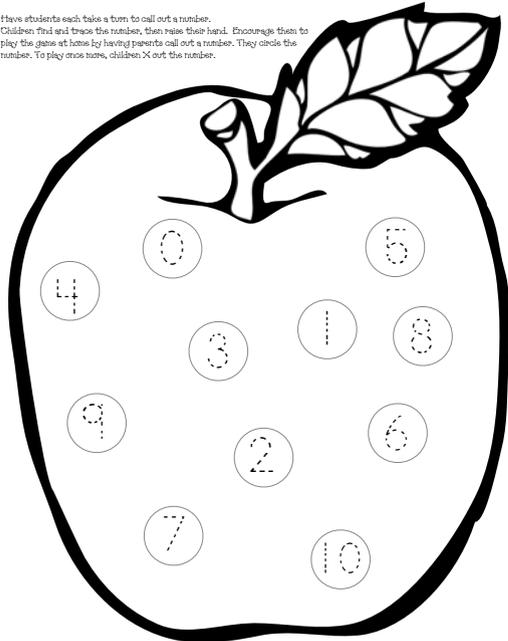
Have students take a turn to call out a shape. Children find and trace the shape, then raise their hand. Encourage them to play the game at home by having parents call out a shape. They color the shape this time. To play again, they circle the shape. To play once more, children X out the shape.



©TeachWithaPin.com

### I Spy A Number!

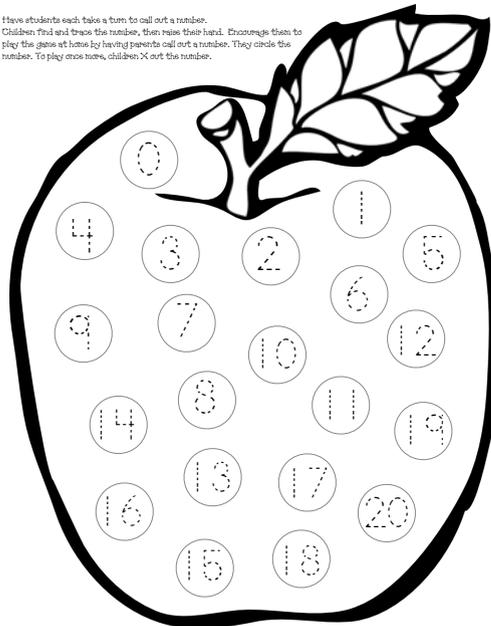
Have students each take a turn to call out a number. Children find and trace the number, then raise their hand. Encourage them to play the game at home by having parents call out a number. They circle the number. To play once more, children X out the number.



©TeachWithaPin.com

### I Spy A Number!

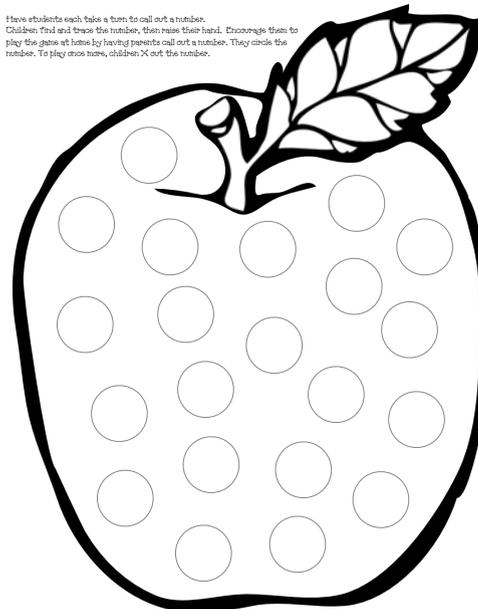
Have students each take a turn to call out a number. Children find and trace the number, then raise their hand. Encourage them to play the game at home by having parents call out a number. They circle the number. To play once more, children X out the number.



©TeachWithaPin.com

### I Spy A Number!

Have students each take a turn to call out a number. Children find and trace the number, then raise their hand. Encourage them to play the game at home by having parents call out a number. They circle the number. To play once more, children X out the number.



©TeachWithaPin.com



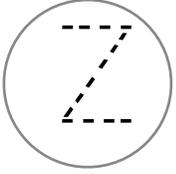
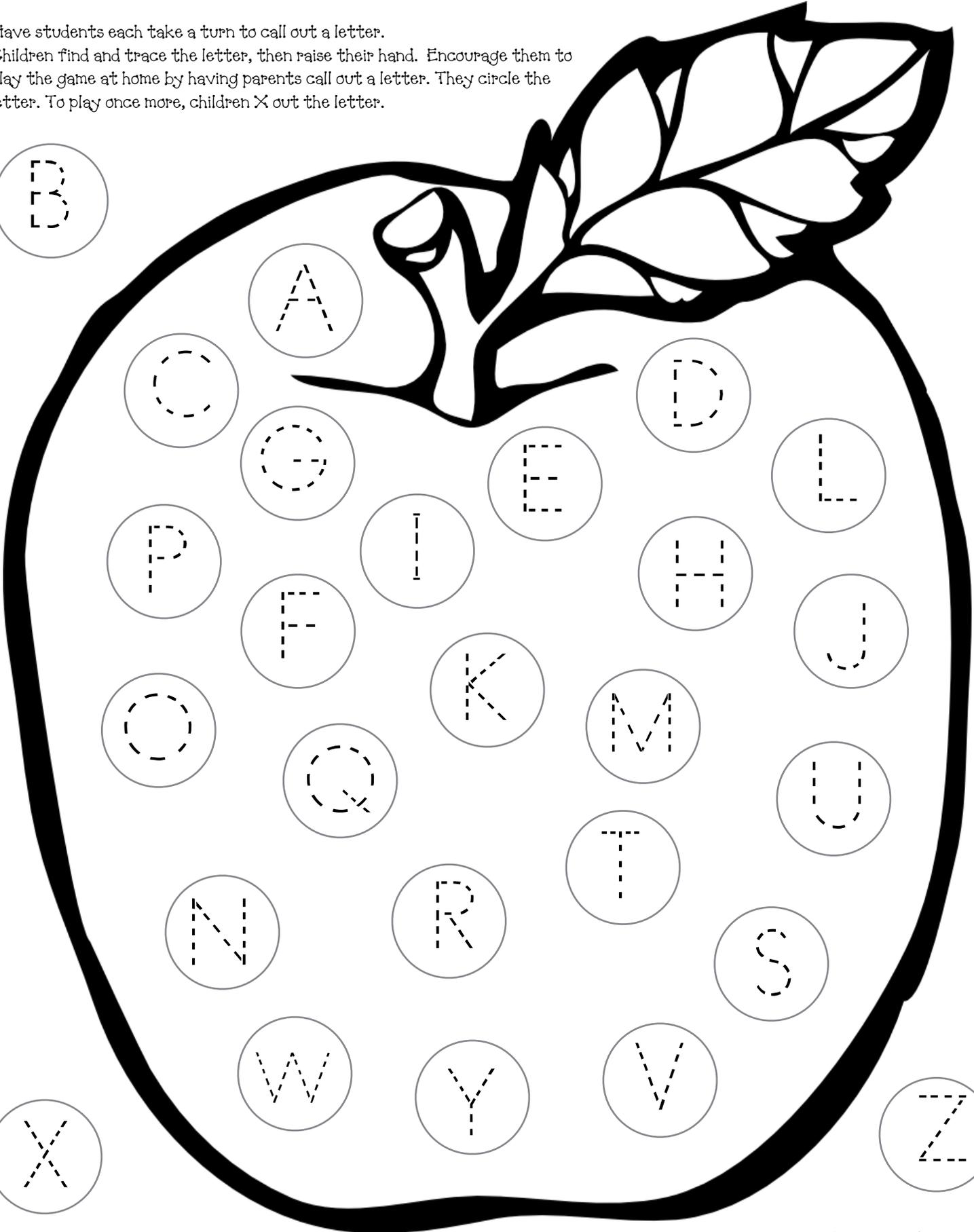
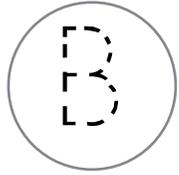
I  
Spy A  
Letter,  
Shape,  
and  
Number  
Games



# I Spy A Letter!

Have students each take a turn to call out a letter.

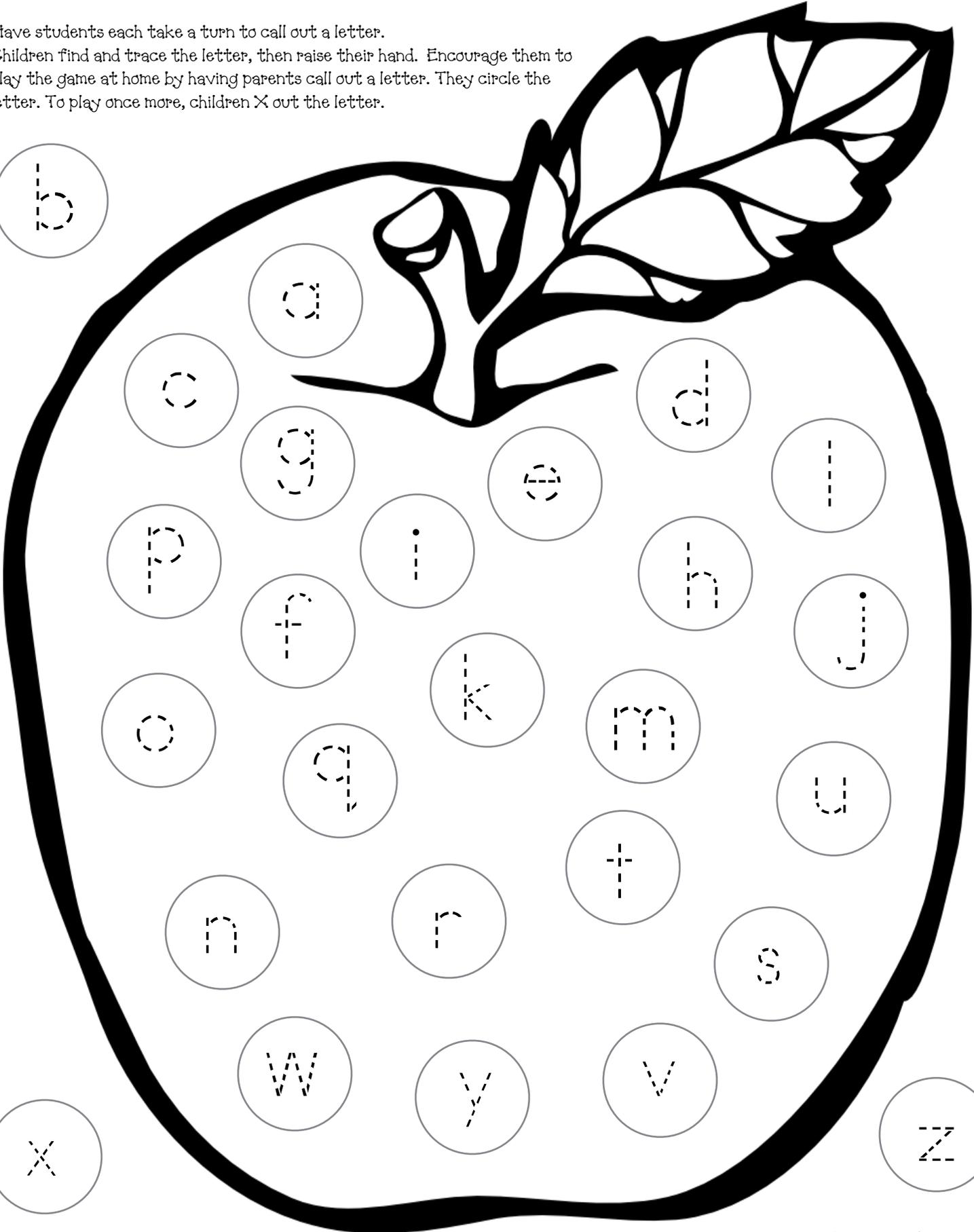
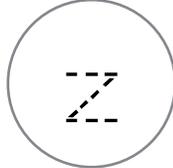
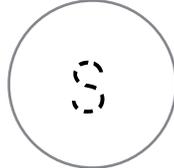
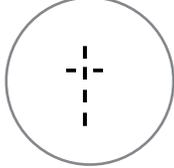
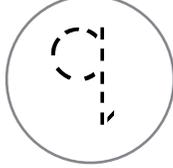
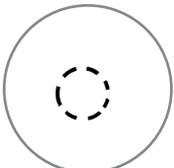
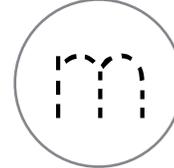
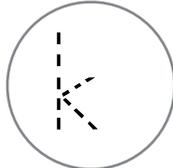
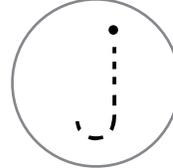
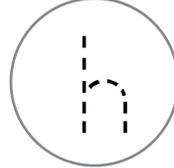
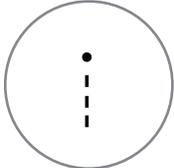
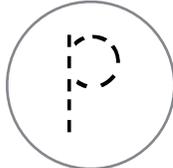
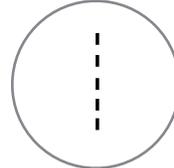
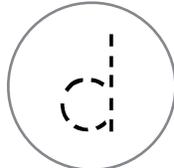
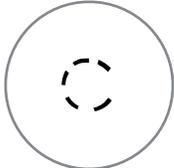
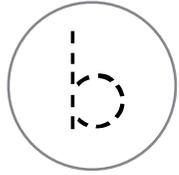
Children find and trace the letter, then raise their hand. Encourage them to play the game at home by having parents call out a letter. They circle the letter. To play once more, children X out the letter.



# I Spy A Letter!

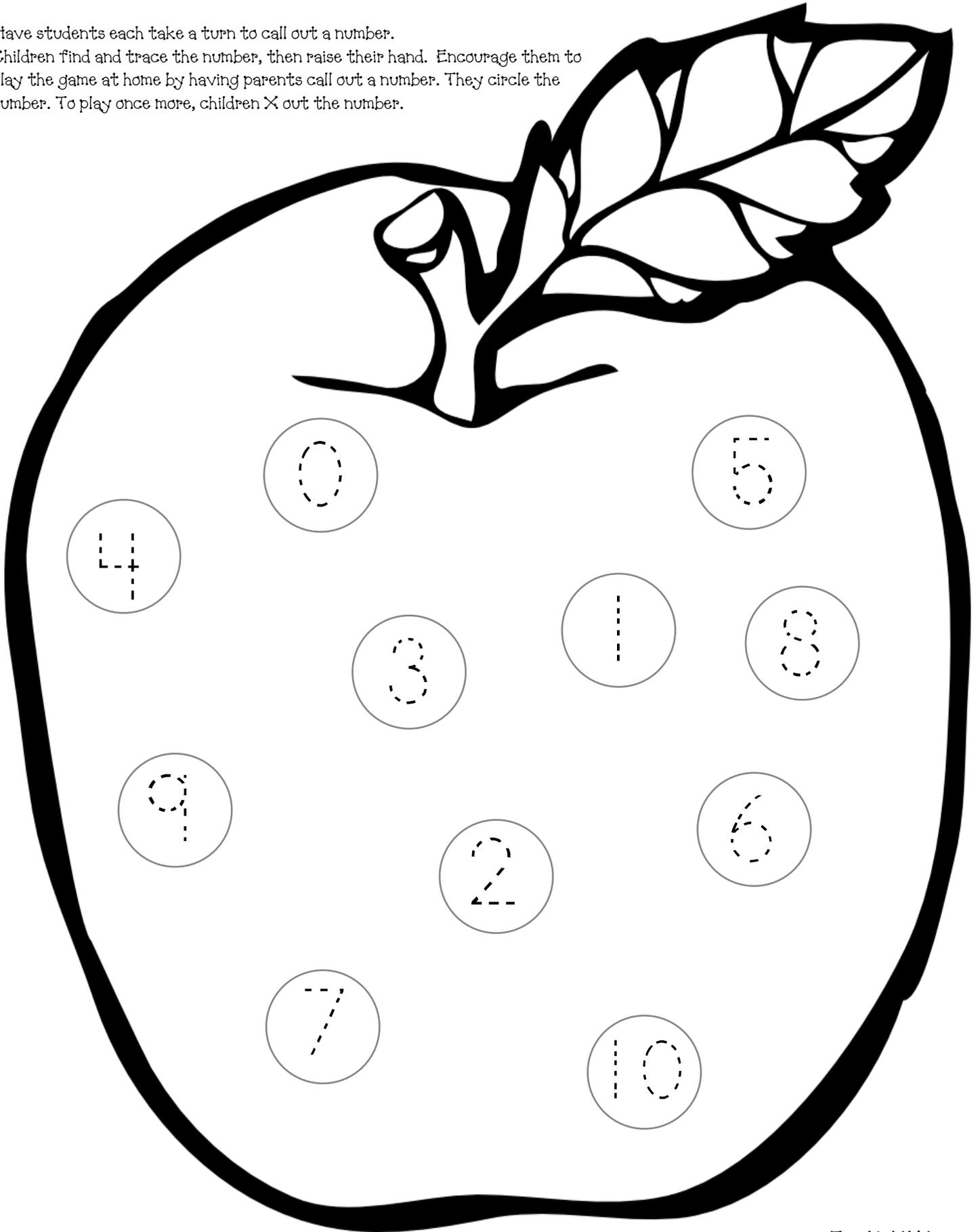
Have students each take a turn to call out a letter.

Children find and trace the letter, then raise their hand. Encourage them to play the game at home by having parents call out a letter. They circle the letter. To play once more, children X out the letter.



# I Spy A Number!

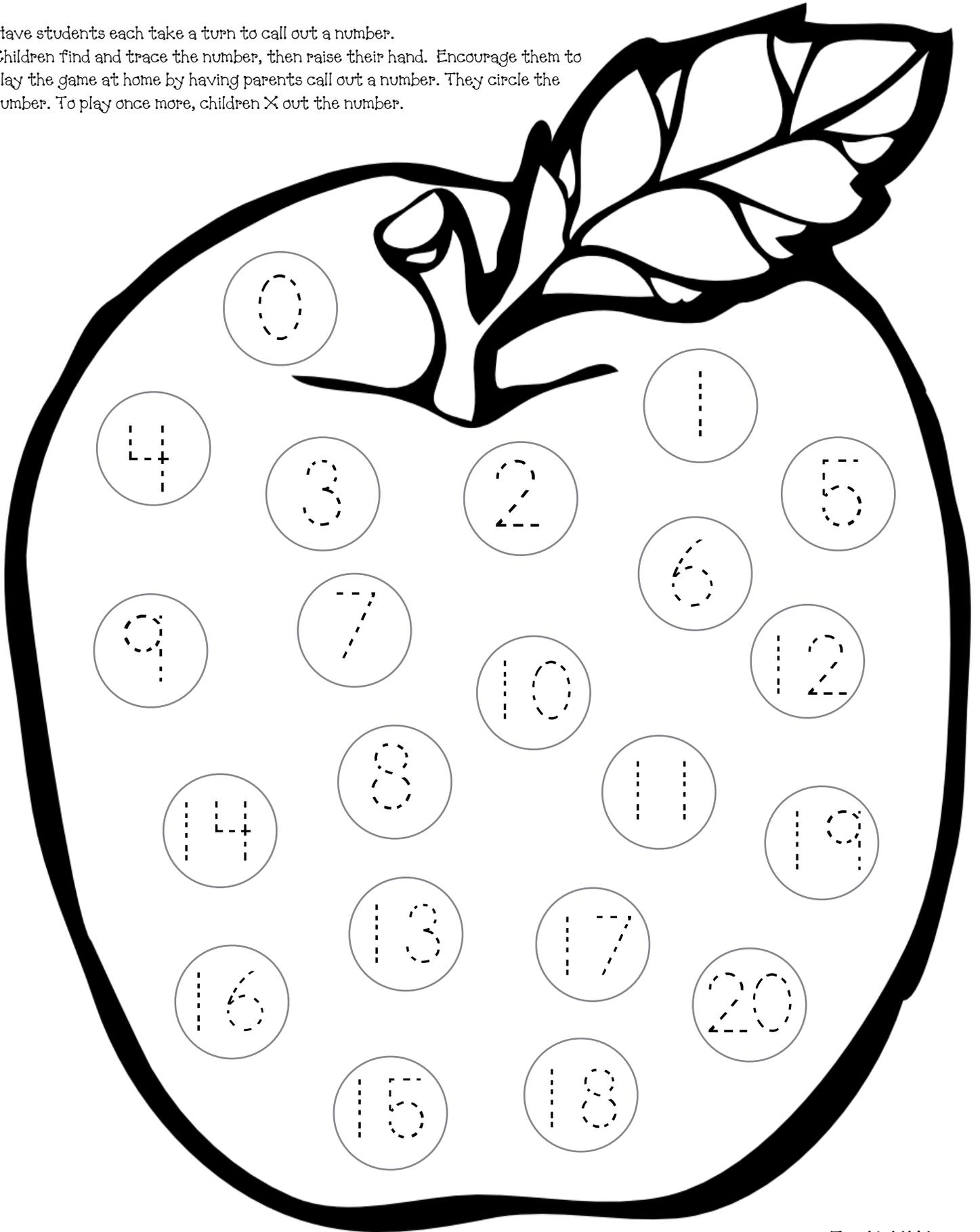
Have students each take a turn to call out a number. Children find and trace the number, then raise their hand. Encourage them to play the game at home by having parents call out a number. They circle the number. To play once more, children X out the number.



# I Spy A Number!

Have students each take a turn to call out a number.

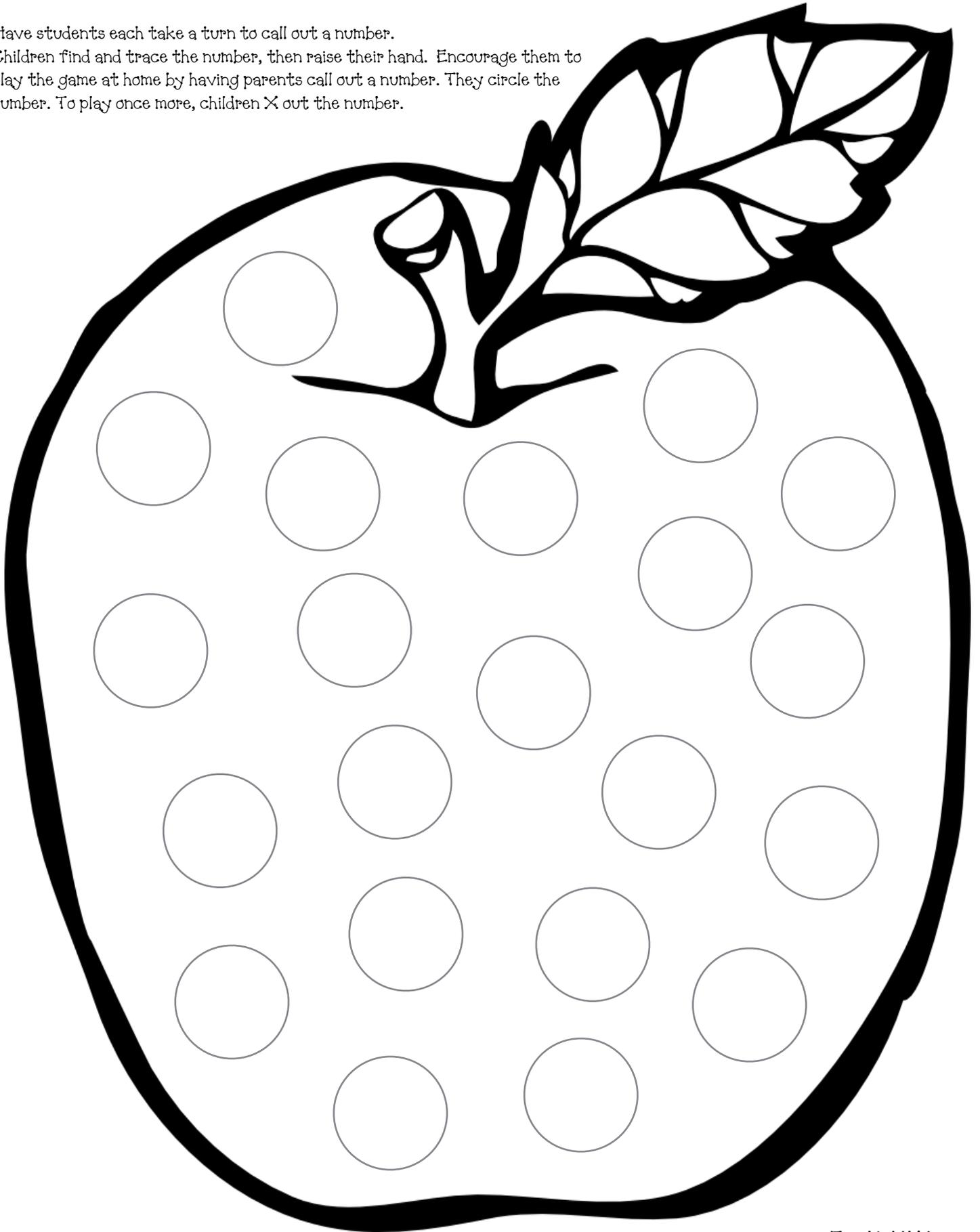
Children find and trace the number, then raise their hand. Encourage them to play the game at home by having parents call out a number. They circle the number. To play once more, children X out the number.



# I Spy A Number!

Have students each take a turn to call out a number.

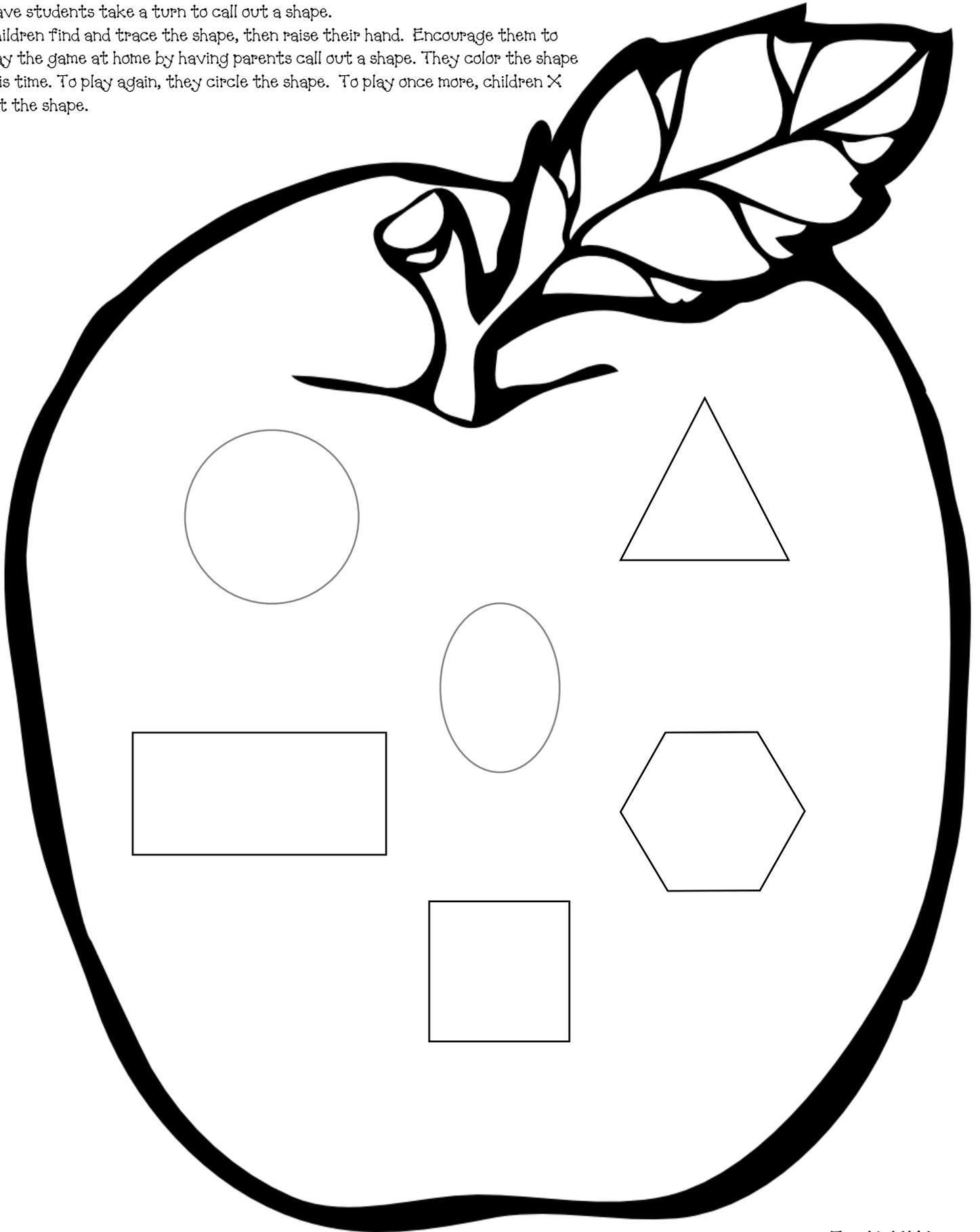
Children find and trace the number, then raise their hand. Encourage them to play the game at home by having parents call out a number. They circle the number. To play once more, children X out the number.



# I Spy A Shape!

Have students take a turn to call out a shape.

Children find and trace the shape, then raise their hand. Encourage them to play the game at home by having parents call out a shape. They color the shape this time. To play again, they circle the shape. To play once more, children X out the shape.



# I Spy A Shape!

Have students take a turn to call out a shape.

Children find and trace the shape, then raise their hand. Encourage them to play the game at home by having parents call out a shape. They color the shape this time. To play again, they circle the shape. To play once more, children X out the shape.

